Adam Beckley and Martial Arts in Hardwick presents...

THE CONIFER CLASH

A Twin State Martial Arts Rated Tournament

Saturday May 17th, 2025

Location:
Hardwick Elementary School Gym
135 S Main Street Hardwick, VT

Doors Open: 7:30am

Position Grappling begins at 8am Sharp! Opening Ceremonies and other Divisions to follow.



Forms/Patterns	Sparring	Grappling
Weapons	Fusion Fighting	Flag Sparring

For more information please contact Adam Beckley adambeckley87@gmail.com

Spectators: Adults:\$10

Ages 6-13:\$5

Ages 5 and under: Free

CONIFER CLASH REGISTRATION, MAY 17th, 2025

SORRY NO CHECKS DAY OF EVENT

Name-	Male or FemaleAge		
Address-			
-			-
School/Instructor-			
Rank- (Circle your rank)			
Novice	Intermediate	Advanced	Black Belt
Divisions (Check all division Position Grappl	ingV	Veapons	Forms
Sparring- Flag	Sparring (17 at	nd Under)	Fusion (18+)
Weight	(Fusion and Gr	appling Only)	lbs
injuries, etc. that may incur a specified event. Furthermore	ntary School, Tweevent in any cap as a result of my as, I hereby waive	vin State Mart pacity, from be attendance are any compens	•
(Name, printe	ed) (Dat	e) (Parent/G	(Signature) uardian Signature if under 18)

Pre-Registration- \$60 (Due 5/10/25)

Day of Event- \$70

NO CHECKS DAY OF EVENT

Make Checks Payable to: Adam Beckley 502 Wolcott St. Unit A Hardwick, VT 05843

Pre-Registration for Twin State Members: \$55

CONIFER CLASH FLAG SPARRING RULESET

Competitors are required to wear **head gear** and **mouth guard**. They can wear their own belts if they wish, otherwise one will be provided for them.

Match Times: 1:00

Objective:

Competitors are required to pull frags from their opponent's belt. Each competitor will start with 4 flags, 2 on the front, and 2 on the back. The match continues non stop until the 1 minute time is up, or if a competitor loses all their flags. Should each competitor have the same number of flags at the round's end, a second round of sudden death with no time limit will occur until a flag has been pulled.

Referee may call for a pause in time should any competitor slip and fall or if an illegal move is performed. Should a flag be pulled during a referee stoppage, and/or should the pulling of a flag involve an illegal move, said flag will be put back in place as it was prior to the stoppage/illegal move.

Illegal moves:

- -No grabbing of a competitor's shirt, shorts, or uniform- only grab for flags.
- -No holding onto your own flags
- -No scratching, poking, grappling, or strikes of any kind.

Any further questions, please contact:

Adam Beckley adambeckley 87@gmail.com

Conifer Clash Schedule of Events

- -Doors open at 7:30am
- -Grappling starts at 8am Sharp, followed by Opening Ceremonies
- -Underbelt Weapons followed by Underbelt Divisions in Form and Sparring
- -All BLack Belt Divisions, Flag Sparring, and Fusion will begin towards the end of the day.

Rules and Guidelines

<u>Grappling</u>: All Rules will follow guidelines set by Twin State Position Grappling (Please look at these rules closely)

https://www.twinstatemaa.com/general-information

<u>Point Sparring:</u> Sparring Equipment must cover all of hand and foot INCLUDING fingers and toes, head gear must cover both sides as well as forehead and back of head. Mouth pieces are mandatory as well as groin protection for males. All other protection is optional. Ringstars are accepted in Black Belt Divisions.

Contact and Sparring Rules

- -Head contact is to protected areas only, with light contact in all divisions.
- -No contact to groin, face, legs or spine is allowed.
- -1st warning a point will go to the opponent; 2nd warning will result in disqualification.
- -No time limit in all divisions, 3 points Under Belt, 5 points Black Belt.
- -Blood is NOT immediate disqualification for the person drawing it unless the Head Judge decides otherwise and confirmed by the Arbitrator.
- -All decisions made by the Head Arbitrator are Final.

Flag Sparring

Ruleset can be found here:

https://www.martialartsinhardwickvt.com/tournaments

Weapons Forms

Both Open and Traditional Forms are welcome. Any dropping, or slip of the weapon that causes it to fly outside the ring will result in a no score. It is the responsibility of the user to be in control of their weapon at all times.

For any further questions or clarification, please feel free to email Adam Beckley at: adambeckley87@qmail.com